



# G.A.M.E.R. lab

Virginia Tech Gaming and Media Effects Research Laboratory

## 2009 VT G.A.M.E.R. Lab Virtual Guest Scholar (via videoconference)

### Dr. Dmitri Williams

Annenberg School for Communication,  
University of Southern California

**“The mapping principle  
and other oddities:  
Recent findings from the  
Virtual Worlds  
Exploratorium”**



Thursday, 26 February 2009

12:30 p.m. – 1:30 p.m. 123A Burruss Hall

- Open to all Virginia Tech faculty, staff, and students.
- Scholar’s presentation will be followed by Q&A and discussion.

Dmitri Williams is an Assistant Professor at the Annenberg School for Communication at the University of Southern California. His research interests lie in the social impacts of new communication technologies and online communities, with a special interest in games and virtual worlds.

*Part of the Spring 2009 Video Game Research Lunchtime Colloquium Series.  
Other colloquium sessions are scheduled for 26 March, 9 April, & 30 April.  
See <http://www.comm.vt.edu/gamerlab> for more details. Contact colloquium  
convener James D. Ivory ([jivory@vt.edu](mailto:jivory@vt.edu)) with any questions. The VT G.A.M.E.R.  
Lab is part of the Communication Research Facility hosted by the Virginia Tech Department of Communication.*

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