

Spring 2010 Video Game Research Lunchtime Colloquium Series

- The annual series is open to all Virginia Tech faculty, staff, and students interested in research dealing with video games, virtual environments, and related technologies.
- Sessions include featured presentation, followed by Q&A and discussion.

Schedule and Featured Presenters:



25 February, 12:30-1:30 p.m., 281 Whittemore Hall

Colloquium Focus: Behavior in Virtual Worlds

Featured Presenter: Dr. Jorge Peña

2010 VT G.A.M.E.R. Lab Virtual Guest Scholar (*via videoconference*)

Department of Communication Studies, University of Texas at Austin

Presentation: "The Priming Effects of Avatars in Virtual Settings"



8 April, 12:30-2:00 p.m., 043 Shanks Hall

Colloquium Focus: Games in the Classroom

Featured Presenter: Dr. Michael A. Evans

Department of Learning Sciences and Technologies, School of Education, Virginia Tech

Presentation: "Legitimizing Game Play in the Classroom: The Requirements of Teacher Toolkits for Successful Integration and Evaluation"



22 April, 12:30-2:00 p.m., 043 Shanks Hall

Colloquium Focus: Interpersonal and Group Dynamics in Virtual Worlds

Featured Presenter: Shaimaa Lazem

Department of Computer Science, College of Engineering, Virginia Tech

Presentation: "Collaboration in Second Life: Exploring Social Traps"



29 April, 12:30-2:00 p.m., 043 Shanks Hall

Colloquium Focus: Collaboration and Media Technologies

Featured Presenter: Bobby Beaton

Department of Computer Science, College of Engineering, Virginia Tech

Presentation: "Digital Drumming: A Study of Co-located, Highly Coordinated, Dyadic Collaboration"



- No registration or RSVP necessary to attend sessions. Walk-ins welcome.
- No food or drink will be provided at sessions, but attendees are welcome to bring their own snacks or lunches to 043 Shanks sessions (no food or drink in 281 Whittemore Hall).

Contact colloquium convener James D. Ivory (jivory@vt.edu) with questions. The VT G.A.M.E.R. Lab (<http://www.comm.vt.edu/gameralab>) is hosted by the Virginia Tech Department of Communication.